

Computer Science Minor



EASTERN OREGON
UNIVERSITY

MINOR REQUIREMENTS CHECK SHEET

A minimum of 32 graded credit hours in Computer Science

A minimum grade of "C-" is required in all courses counting toward the minor and a cumulative GPA of at least a 2.00 is required to complete the minor.

A minimum of 10 graded credit hours counting toward the minor must be completed at Eastern Oregon University.

REQUIRED COURSES: 20 credits

Complete all of the following courses:

| Course Number | Course Title | Credits | Prerequisites |
|---------------|---|---------|-------------------------|
| CS 161 | Foundations of CS I <i>Online students complete CS 161A/161B in lieu of CS 161</i> | 4 | |
| CS 162 | Foundations of CS II | 4 | MATH 111, CS 161 |
| CS 221 | C/C++ Programming | 4 | CS 162 |
| CS 260 | Data Structures [UWR] | 4 | CS 162 |
| CS 360 | Object-Oriented Programming w/C++ | 4 | CS 221, 260 |

UPPER DIVISION ELECTIVES

Complete a minimum of 12 graded credit hours from the list below:

| Course Number | Course Title | Credits | Prerequisites |
|---------------|--|---------|-------------------------|
| CS 310 | Selected Topics | 1 to 5 | |
| CS 311 | Operating Systems | 3 | CS 221, 260 |
| CS 314 | Computer Architecture & Assembly Language | 4 | CS 260 |
| CS 316 | Authoring Environment Programming | 4 | CS 162 |
| CS 318 | Algorithm Analysis | 4 | CS 260, MATH 231 |

| Course Number | Course Title | Credits | Prerequisites |
|---|---|----------------|-------------------------|
| CS 321 | Computing Theory | 4 | CS 260 |
| CS 325 | Applied 3D Graphics/Animation | 4 | |
| CS 328 | Intro to Video Game Design & Development Database Management Systems | 4 | CS 221, 260 |
| CS 330 | <i>Online students complete CS 330A/330B in lieu of CS 330</i> | 4 | CS 260 |
| CS 335 | Networking & Networking Administration | 4 | CS 162 |
| CS 361 | Software Engineering I [UWR] | 4 | CS 162 |
| CS 362 | Software Engineering II | 3 | CS 361 |
| CS 369 | Mobil Application Development | 4 | CS 360 |
| CS 381 | Programming Languages | 4 | CS 360 |
| CS 407 | Seminar | 2 | |
| CS 409 | Practicum | 1 to 12 | |
| CS 410 | Selected Topics | 1 to 5 | |
| CS 421 | Intro to Information Security | 4 | CS 221, 311, 335 |
| CS 425 | Computer Graphics | 4 | CS 221 |
| CS 440 | Artificial Intelligence | 4 | CS 318, 360 |
| Total credits required for major: 32 | | | |

If the requirements for the minor are not met at the time of graduation, the minor will not be awarded.

Last update February 2016